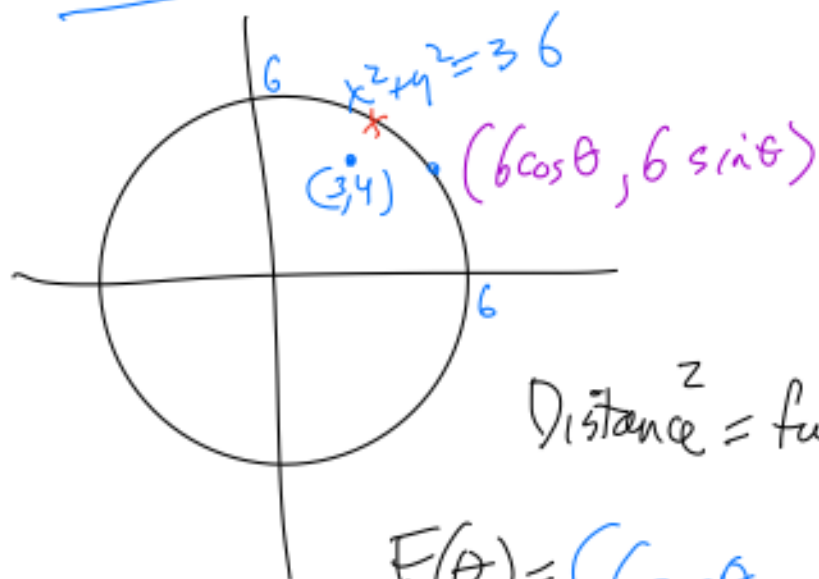


Find the point on the graph of $x^2 + y^2 = 36$ that is closest to $(3, 4)$.

Method 2.



Distance² = function $F(\theta)$

$$F(\theta) = (6 \cos \theta - 3)^2 + (6 \sin \theta - 4)^2$$

$$0 \leq \theta \leq \frac{\pi}{2}$$

closed interval: possible mins are
endpoints ($\theta = 0, \theta = \pi/2$) or
or pt on inside:

$$F'(\theta) = 2(6 \cos \theta - 3)(6 \sin \theta)$$

$$+ 2(6 \sin \theta - 4)(6 \cos \theta) = 0$$

divide
by
 $\times 12 \Rightarrow$

$$-\sin \theta (6 \cos \theta - 3) + \cos \theta (6 \sin \theta - 4) = 0$$

$$\Rightarrow -\cancel{6\sin\theta\cos\theta} + 3\sin\theta + \cancel{6\sin\theta\cos\theta} - 4\cos\theta = 0$$

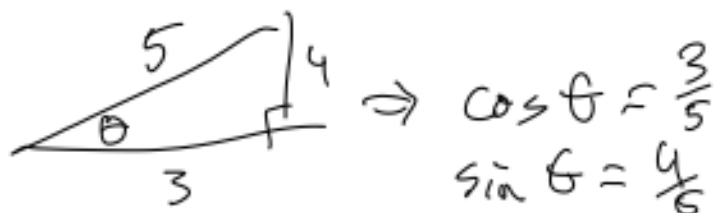
$$\Rightarrow 3\sin\theta - 4\cos\theta = 0$$

$$3\sin\theta = 4\cos\theta$$

$$\tan\theta = \frac{\sin\theta}{\cos\theta} = \frac{4}{3}$$

$$\theta = \arctan\left(\frac{4}{3}\right)$$

$$(x, y) = \left(6\cos\left(\arctan\left(\frac{4}{3}\right)\right), 6\sin\left(\arctan\left(\frac{4}{3}\right)\right)\right)$$



$$(x, y) = \left(6\left(\frac{3}{5}\right), 6\left(\frac{4}{5}\right)\right)$$

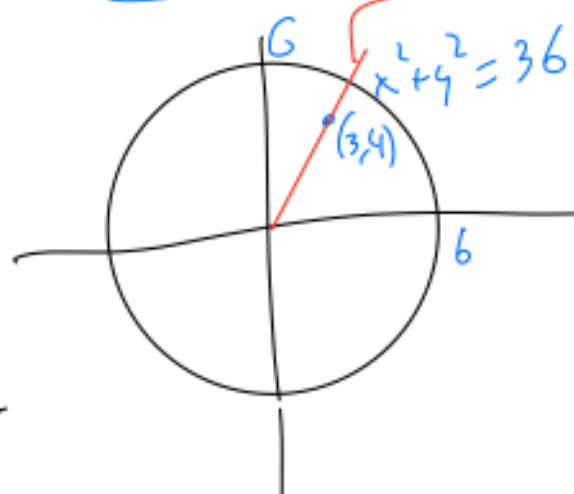
$$= \left(\frac{18}{5}, \frac{24}{5}\right) = (3.6, 4.8)$$

θ or (x, y)	distance
$\left(\frac{18}{5}, \frac{24}{5}\right)$	1 ← min value
0	> (larger #s)
$\frac{\pi}{2}$	

$\therefore (3.6, 4.8)$ is the closest pt.

Find the point on the graph of $x^2 + y^2 = 36$ that is closest to $(3, 4)$.

Method 3



$y = \frac{4}{3}x$ intersect
with $x^2 + y^2 = 36$

$$\Rightarrow x^2 + \left(\frac{4}{3}x\right)^2 = 36$$

$$x^2 + \frac{16}{9}x^2 = 36$$

$$\frac{25}{9}x^2 = 36$$

$$x^2 = \frac{36 \cdot 9}{25}$$

$$x^2 = \frac{(18)^2}{(5)^2}$$

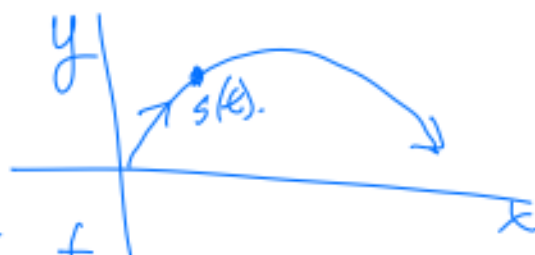
$$\Rightarrow x = \frac{18}{5}$$

$$y = \frac{4}{3} \cdot \frac{18}{5} = \frac{24}{5}$$

$$(x, y) = \left(\frac{18}{5}, \frac{24}{5}\right)$$

No
calculator
☹

Projectile Motion



$s(t)$ = position at time t

$$s(t) = (x(t), y(t))$$

velocity, $v(t) = s'(t) = (x'(t), y'(t))$

acceleration $a(t) = v'(t) = s''(t) = (x''(t), y''(t))$

Always.

Projectile motion: Acceleration due to gravity

= constant = $-9.8 \text{ m/s}^2 = -32 \text{ ft/s}^2$
 down-ward (y''(t)) down-ward

$$\Rightarrow x''(t) = 0$$

$$x'(t) = \text{constant} = v_{0x} = \text{initial } x \text{ velocity.}$$

(m/s or ft/s)

$$x(t) = 5t + (\text{bubble})$$

37.8

"initial x position
 $t=0$ $x = \text{blabla}$

$$\Rightarrow x(t) = (v_{0x})t + x_0 \leftarrow \text{initial } x.$$

y-direction (vertical)

$$a(t) = y''(t) = -32 \text{ ft/sec}^2 = -9.8 \frac{\text{m}}{\text{s}^2}$$

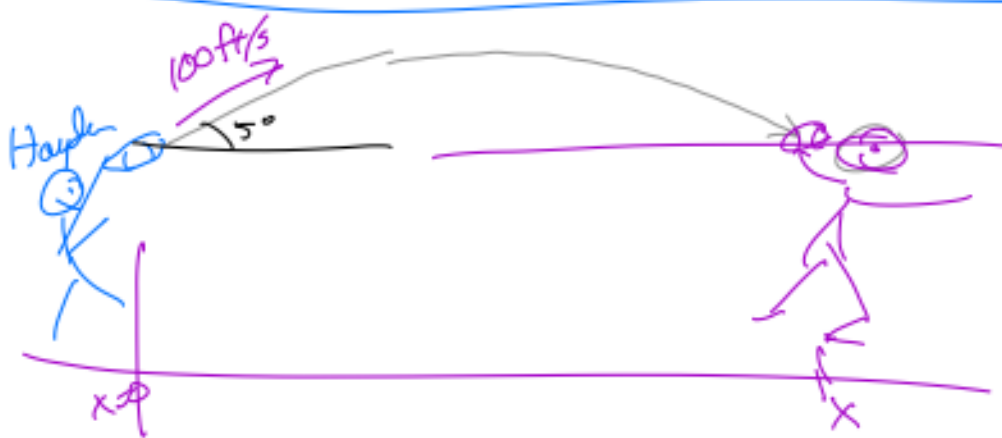
$$y'(t) = -32t + V_{0y} \leftarrow \text{initial velocity.}$$

(-9.8)_{metric}

$$\Rightarrow y(t) = -16t^2 + V_{0y}t + y_0$$

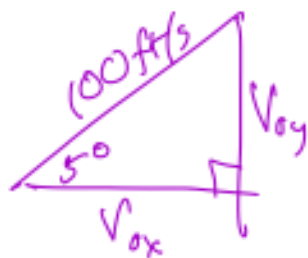
(-4.9)_{metric} initial y-position

Example ① If Hayden throws a foot ball to Cen using an initial velocity of 100 ft/s and at angle 5° above the horizontal, and Cen catches it perfectly, how far away was Cen?



$$X_0 = X(0) = 0 \quad t = 0$$

$$X(t) = (V_{0x})t + X_0 = (V_{0x})t$$



$$V_{0x} = 100 (\cos 5^\circ) = 99.62 \text{ ft/s}$$

$$V_{0y} = 100 (\sin 5^\circ) = 8.72 \text{ ft/s}$$

$$\star X(t) = (99.62)t \quad (\text{ft}) \quad t \text{ in seconds.}$$

$$y(t) = -16t^2 + V_{0y}t + y_0$$

$$\star y(t) = -16t^2 + 8.72t + 0$$

$$\text{Want } y(\text{last time}) = 0$$

$\uparrow$
 when Gen catches.